Jacob Wilson

jacobxowilson@gmail.com - (901)-721-5950 - pseudonym: ChiefZika

Memphis, TN

EDUCATION
The University of Chicago, Chicago, IL - *BA in Media Arts & Design*
September 2021 - June 2025
Specializing in game design. Helped develop a Unity video game (*Squeaky Wheel*) as a capstone project.

SKILLS
Game Design Tools: Unity, Godot, Blender, GIMP, Photoshop, Clip Studio Paint
Audio Design Tools: Audacity, Reaper, Cakewalk
Programming Languages: C#, GDScript, Python, Javascript
Languages: Czech (native speaker), Japanese (intermediate)

EXPERIENCE & GAME PROJECTS
***Squeaky Wheel*, University of Chicago** - *Game Designer*
October 2024 - present
- Songwriting and singing while assisting with art and programming
- Received a production grant from the University of Chicago.

***Asparaquest Epilogue: A New Beginning*, University of Chicago** - *Game Designer*
January 2025
- Composed music and assisted with character design, art, and writing
- Won joint first place in the UGD x Careers Winter Game Jam 2025.

***Sando's Freaky Quest*, University of Chicago** - *Game Designer*
December 2024
- Level/concept design and artist/composer

Just Your Ordinary School Life Simulator - *Game Designer*
October 2021 - September 2022
- Drew character art, assisted with writing, and composed additional music
- Voice-acted and video edited a custom trailer for the game

HOBBIES/INTERESTS
Scoring short films, creative writing, linguistics, voice acting, sound design, video editing